



# CALL FOR PAPERS

Online Version: <https://bit.ly/2CldnWi>

- **General Topics in Interactive Computer Aided and Blended Learning:**

Collaborative learning environments, Adaptive and intuitive environments, Mobile learning environments and applications, Learning Analytics, Ontologies and e-Learning, New learning models and applications.

- **Pedagogical and Psychological Issues:**

Innovative Research in Pedagogy impacting computer aided blended learning, collaborative learning pedagogical approaches and methods, advanced evaluation and assessment methods, blended learning, e-mentoring and e-tutoring, metrics and performance measurement, project-based learning, integration of social networking and social computing in education and e-learning, critical success factors in distance and online learning, novel interdisciplinary programs and approaches, e-learning success stories and case studies.

- **Computer Supported Collaborative Learning:**

Immersive environments and Virtual Reality in Education, Cloud-Based Systems, Mobile Learning (M-learning), Integrating Smart Devices as Collaborative Learning Tools, Virtual and Online Labs and Virtual Classrooms, net-based learning.

- **Real World Experiences:**

Practical experiences in Blended Learning, practices in Borderless Education, practices in Borderless Education, IoT applications.

## **Types of sessions:**

- Long paper sessions (20 min with 5 min for discussion)
- Short paper sessions (15 min with 5 min for discussion)
- Interactive conferences via web
- Poster sessions (real and virtual)

## **Conference Language:**

The conference language is English

## **Types of Contributions:**

- Short papers (8-12 pages)
- Full paper (12-20 pages)

Other opportunities to participate: posters / thematic workshops / as well as technical sessions, may also be proposed.

## **Important dates:**

- **25 March 2019 (extended):** Submission of structured abstracts for full and short papers and for Special Session Proposals
- **15 April 2019 (extended):** Invitation to submit a full paper or short paper
- **12 May 2019:** Submission deadline for complete full and short papers and all other submissions (Special Sessions' Papers, Demos, Poster, Workshops)
- **15 June 2019:** Notification of acceptance
- **06 September 2019:** Author registration and camera-ready manuscript
- **19-21 November 2019:** Conference

## **Review/Proceedings:**

All submissions are subject to a double-blind reviewing process. All accepted submissions will be published as ICBL2019 Proceedings in Springer Series 'Lecture Notes in Computer Sciences'.